

# **GSM library for G-4500, $\mu$ PAC-5000, iPAC-8000 and $\mu$ PAC-7186E embedded controller**

User Manual

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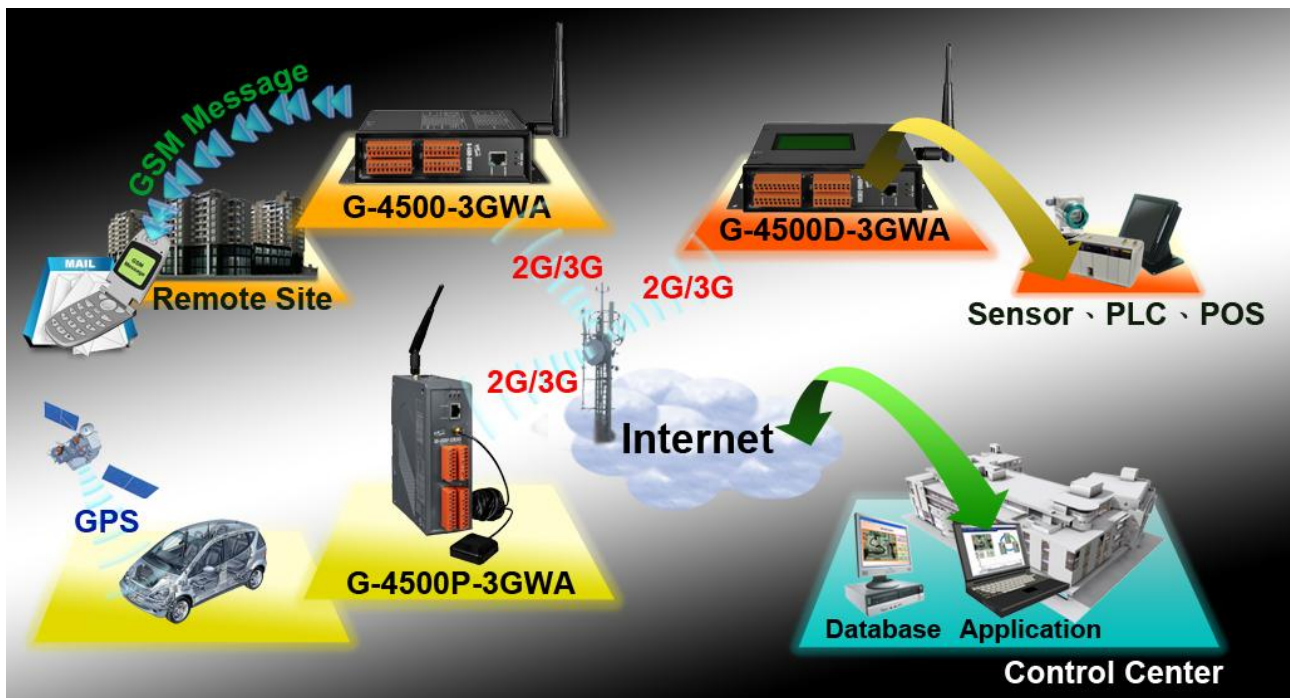
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# Chapter 1 Introduction

## 1.1 2G/3G and PAC embedded controller

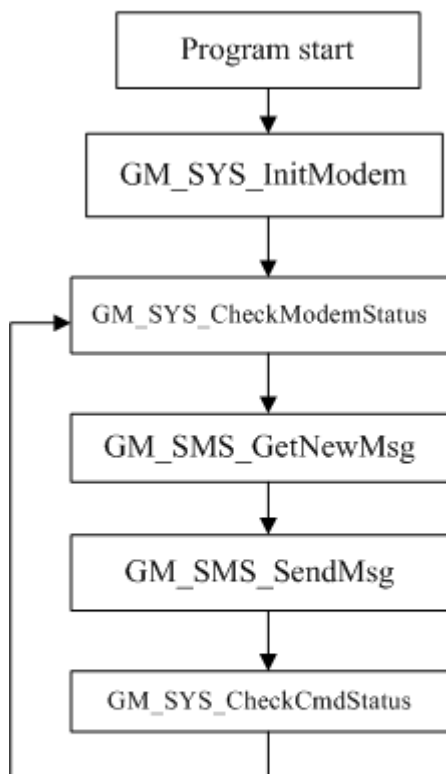
The 2G/3G is a service that allows information to be sent and received across a mobile telephone network. It supplements today's Circuit Switched Data and Short Message Service. 2G/3G is NOT related to GPS (the Global Positioning System), a similar acronym that is often used in mobile contexts. 2G/3G facilitates instant connections whereby information can be sent or received immediately as the need arises, subject to radio coverage. No dial-up modem connection is necessary. This is why 2G/3G users are sometimes referred to be as being "always connected". Immediacy is one of the advantages of 2G/3G (and SMS) when compared to Circuit Switched Data. High immediacy is a very important feature for time critical applications.

ICP DAS provides the 2G/3G library for PAC embedded controller. The library is an easy way to applying the 2G/3G service in the embedded controller. Otherwise, ICP DAS supports many IO modules and GPS modules for users. Therefore, there are many application architectures to apply in the system. Or users can integrate other controller system with 2G/3G library. The follows is a standard application architecture.

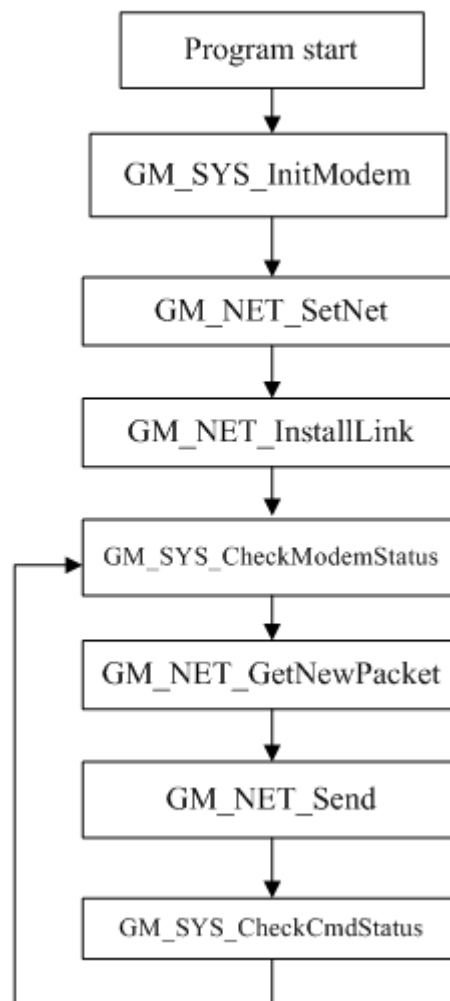


## 1.2 Design Flowchart

### SMS Design Flowchar



### GPRS Design Flowchar



## Chapter 2 GSM Library

### 2.1 Data structure define

There are some data structure that is useful when you program with GSM library.

#### SMS:

```
//-- structure for sending/reading SMS
typedef struct STRENCODE_MSG{
    char phoneNumber[30];    //phone number
    char time[20];          //sms_time_stamp
    char msg[161];          //message's content
    unsigned char dataLen;  //Message's length,
                            // Max length: 7-bit=160 words, UCS2=70 words(140 bytes)
    char mode;              //encode style: 0=GSM_7BIT, 8=GSM_UCS2(uni-code)
} strEncode_Msg;
```

#### GPRS:

```
//-- structure for reading GPRS sockets
typedef struct GPRSDATA{
    char data[1500]         //data
    int dataLen;            //data length
    char IP[16];            //IP of the server '000.000.000.000' and '0x00', total 16 byte
    unsigned int port;      //TCP/UDP port of the server
    char link;              //data of link[n]
} GPRSData;
```

```
//-- structure for setting network
typedef struct NET_PROFILE
{
    char APN[60];           //APN for network provided by your cellular provider
    char user[32];          //username for network provided by your cellular provider
    char pw[32];           //password for network provided by your cellular provider
    char DnsServerIP[16];  //The most basic task of DNS is to translate hostnames
                            //such as www.icpdas.com to IP address such as 96.9.41.131.
} NetProfile;
```

**SYSTEM:**

```
//-- structure for setting system parameters
typedef struct SYS_PROFILE
{
    char PINCode[5]; //The pin code of SIM card, ex: "0000"
    int modemPort; //modem port number.
    int hardware; //hardware type. 0: other hardware,
                //1: G-4500, 2: uPAC-5000, 3: iP-8000
}SYSProfile;
```

## 2.2 Function

Before using:

1. If you use multi-client, 2 client link to the same IP server, your port must set different, or Library will couldn't recognize new packet from which link. (3G series support multi-clients, 2G series support single-client)
2. Server couldn't send packet data to the client over GPRS very fast. Suggest you send packet data no more than 1 packet / 1 second.
3. The Library will use a Timer. If you also use LCD function, you will remain Timer 1, 2 to use.

### 2.2.1 GM\_SYS\_GetLibVersion

#### Prototype:

```
int GM_SYS_LibVersion(void);
```

#### Description:

Get Lib. version

#### Parameter:

no

#### Return:

version format = A.BC

## 2.2.2 GM\_SYS\_GetLibDate

### Prototype:

```
void GM_SYS_GetLibDate(char* libDate);
```

### Description:

Get lib. date

### Parameter: None

a string of lib. date, format="Jul 21 2010"

### Return:

no



### 2.2.3 GM\_SYS\_InitModem

**Prototype:**

```
int GM_SYS_InitModem(SYSProfile sysProfile);
```

**Description:**

Initialize Modem, and turn it on

\*must use GM\_SYS\_CheckModemStatus() to check modem status later

**Parameter:**

sysProfile: set system profile

**Return:**

GM_NOERROR:	success
GM_COMERROR:	comport error
GM_INITERROR:	init fail error

## 2.2.4 GM\_SYS\_CloseModem

### Prototype:

```
int GM_SYS_CloseModem(int mode);
```

### Description:

Close the modem

(1) use it before you want to finish the program

(2) or your case must save the power of the battery during device working

after GM\_SYS\_CloseModem(1), you must use GM\_SYS\_InitModem() to wake up modem

### Parameter:

mode: 0: close modem, but maintain it power on

1: close modem and set it power off

### Return:

GM\_NOERROR: no error

GM\_CMDERROR: command error

## 2.2.5 GM\_SYS\_CheckModemStatus

### Prototype:

```
int GM_SYS_CheckModemStatus(void);
```

### Description:

check modem status, suggest you check it in your loop every time

### Parameter:

no

### Return:

GM\_NOERROR: modem register success, can service

GM\_NOREG: modem not registered, can't service

## 2.2.6 GM\_SYS\_CheckCmdStatus

### Prototype:

```
int GM_SYS_CheckCmdStatus(void);
```

### Description:

get the status of the command you sent

### Parameter:

no

### Return:

GM_BUSY:	modem busy, you can't send other command
GM_NOERROR:	success
GM_TIMEOUT:	time out
GM_CMDERROR :	command error
other:	please refer to error codes of GSM.h

## 2.2.7 GM\_SYS\_CheckSignal

### Prototype:

```
int GM_SYS_CheckSignal(void);
```

### Description:

check signal quality

### Parameter:

no

### Return:

signal:	signal quality
0	-113 dBm or less
1	-111 dBm
2...30	-109... -53 dBm
31	-51 dBm or greater

## 2.2.8 GM\_SYS\_CheckReg

### Prototype:

```
int GM_SYS_CheckReg(void);
```

### Description:

Check register

### Parameter:

no

### Return:

register flag, the value will fill here, when get value from modem

- 0: not registered
- 1: registered, home network
- 2: not registered, and searching...
- 3: registration denied
- 4: unknown
- 5: registered, roaming

## --SMS Function--

### 2.2.9 GM\_SMS\_SendMsg

#### Prototype:

```
int GM_SMS_SendMsg(strEncode_Msg* strMsg);
```

#### Description:

Send a message

\* must use "GM\_SYS\_CheckCmdStatus()" to check status later

#### Parameter:

strMsg: the message

#### Return: None

GM\_NOERROR no error

GM\_NOREG: not registered, or can't service

GM\_BUSY: modem busy

## 2.2.10 GM\_SMS\_GetNewMsg

### Prototype:

```
int GM_SMS_GetNewMsg(strEncode_Msg* msg);
```

### Description:

Get new sms message

### Parameter:

msg: new sms message

### Return:

0: no new message

1: new message coming



## --3G / GPRS data Transmission Function--

### 2.2.11 GM\_NET\_SetNet

#### Prototype:

```
int GM_NET_SetNet(NetProfile netProfile);
```

#### Description:

Set Net profile data

#### Parameter:

netProfile: Net profile data

#### Return:

GM\_NOERROR no error

GM\_ERROR error

## 2.2.12 GM\_NET\_InstallLink

### Prototype:

```
int GM_NET_InstallLink(int n, int tcp, char* serverIP, unsigned int serverPort);
```

### Description:

Built TCP/UDP link

### Parameter:

n	link number (0~9), 3G:0~9, 2G:0
tcp	client type, tcp=1 for TCP client ; tcp=0 for UDP client
serverIP	IP or Domain name of the server, ex: "61.111.222.333", "test.com.tw"
serverPort	TCP/UDP Port of the server (1~65535), ex: 1234

### Return:

GM_NOERROR	correct parameter to install TCP/UDP link
GM_CMDERROR	command error

## 2.2.13 GM\_NET\_CloseNet

### Prototype:

```
int GM_NET_CloseNet(void);
```

### Description:

Close NetWork

### Parameter:

no

### Return:

GM_NOERROR	no error
GM_CMDERROR	command error
GM_BUSY:	modem busy

## 2.2.14 GM\_NET\_GetIP

### Prototype:

```
void GM_NET_GetIP(char* ipaddr);
```

### Description:

Get local IP

### Parameter:

ipaddr: IP string, format: char ipaddr[16];

### Return:

no

## 2.2.15 GM\_NET\_CloseLink

### Prototype:

```
int GM_NET_CloseLink(int n);
```

### Description:

Close client link[n]

### Parameter:

n: client link[n], 3G:0~9, 2G:0

### Return:

GM_NOERROR	no error
GM_CMDERROR	command error
GM_BUSY:	modem busy

## 2.2.16 GM\_NET\_GetLinkStatus

### Prototype:

```
int GM_NET_GetLinkStatus(int n);
```

### Description:

get status of Link[n]

### Parameter:

n: link[n], 3G:0~9, 2G:0

### Return:

status: 0=not link, 1=linked

## 2.2.17 GM\_NET\_Send

### Prototype:

```
int GM_NET_Send(char link, char* data, int dataLen);
```

### Description:

Send a packet

\* must use "GM\_SYS\_CheckCmdStatus()" to check status later

### Parameter:

link: link number, 3G:0~9, 2G:0

data: data

dataLen: data length, Max.=1000

### Return:

GM\_NOERROR no error

GM\_CMDERROR command error

GM\_BUSY: modem busy

## 2.2.18 GM\_NET\_GetNewPacket

### Prototype:

```
int GM_NET_GetNewPacket(GPRSData* gprsData);
```

### Description:

Get the new packet

### Parameter:

gprsData: new data packet

### Return:

0: no new packet  
1: new packet coming



**Version Record**

Version	By	Date	Description
1.0.0	Malo	2011/03/04	release